

Personal Details



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[Google Scholar](#) [Github](#) [Linkedin](#)

About Me

I am Can, a researcher and grad student in 3D computer vision and deep learning. Most recently, I held a position in the Visual Computing Lab at TU Munich. I contributed to top-tier publications and research projects in semantic 3D reconstruction, 3D shape editing, and generative modeling.

Recent Positions

September 2021 - September 2025

Visual Computing and AI Lab, Technical University of Munich, Garching, Germany - Research Employee and Phd Student (Discontinued)

- Full-time research on object-centric 3D understanding and reconstruction
- Worked on Generative AI and 3D vision with industry collaborations
- TA in the Machine Learning for 3D Geometry course and the Seminar on Neural Radiance Fields
- Advisor: Matthias Nießner, Mentor: Angela Dai

July 2024 - October 2024

Snap Creative Vision Research, Snap Inc., Santa Monica, California - Research Internship

- Contributed to research projects involving generative AI in a company setting
- Worked on Gaussian Splatting, inpainting, image editing, and segmentation models
- Supervisors: Chaoyang Wang, Peiye Zhuang, Hsin-Ying Lee, Peter Wonka

Publications and Technical Reports

2025

PrEditor3D: Fast and Precise 3D Shape Editing

Ziya Erkoç, Can Gümeli, Chaoyang Wang, Matthias Nießner, Angela Dai, Peter Wonka, Hsin-Ying Lee, Peiye Zhuang

Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition,

Project Page: <https://ziyaerkoc.com/predictor3d/>

Paper PDF: [CVPR 2025 Open Access](#)

2023

ObjectMatch: Robust Registration using Canonical Object Correspondences

Can Gümeli, Angela Dai, and Matthias Nießner

Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition,

Project Page: <https://cangumeli.github.io/ObjectMatch/>

Paper PDF: [CVPR 2023 Open Access](#)

2022

ROCA: Robust CAD Model Retrieval and Alignment from a Single Image

Can Gümeli, Angela Dai, and Matthias Nießner

Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition,

Project Page: <https://cangumeli.github.io/ROCA/>

Paper PDF: [CVPR 2022 Open Access](#)

2019

DeepInterface: Protein-protein interface validation using 3D Convolutional Neural Networks,
Ali Tuğrul Balcı, Can Gümeli, Asma Hakouz, Deniz Yuret, Özlem Keskin, and Attila Gürsoy,
Biorxiv Preprint, <https://www.biorxiv.org/content/biorxiv/early/2019/04/24/617506.full.pdf>

2018

SParse: Koc University Graph-Based Parsing System for the CoNLL 2018 Shared Task,
Berkay Furkan Önder, Can Gümeli, Deniz Yuret,
Association for Computational Linguistics, <https://www.aclweb.org/anthology/K18-2022>

Teaching

Master Seminar on Neural Radiance Fields and Gaussian Splatting (IN2107), 2024 - 2025, **Technical University of Munich**

Machine Learning for 3D Geometry (IN2392), 2022- 2024, **Technical University of Munich**

Education

October 2018 - July 2021

Technical University of Munich, Munich, Germany - Master of Science in Informatics, GPA: 1.4 / 1.0

Fall Semester 2012 - Fall Semester 2017

Koc University, Istanbul, Turkey - Bachelor of Science in Computer Engineering, GPA: 3.66 / 4.0

Previous Experience

December 2020 - June 2021

Visual Computing and Artificial Intelligence, Technical University of Munich, Garching, Germany - Master Thesis

- Continued my research on 3D CAD model alignment
- Built an end-to-end alignment and retrieval pipeline on a large-scale data
- Used PyTorch, Detectron2, and PyTorch3D
- Grade: 1.0 / 1.0
- Advisor and Supervisor: Matthias Nießner

October 2020 - March 2021

Tutorbetrieb Informatik, Technical University of Munich, Garching, Germany - Tutor

- Worked as a teaching assistant for the Introduction to Deep Learning course
- Prepared a PyTorch programming exercise on Recurrent Networks
- Helped students by holding regular office hours
- Contributed to online examination via online supervision, question preparation, and grading

October 2019 - September 2020

Intel Germany, Feldkirchen, Germany - Working Student, Quantum Computing Simulation

- Worked on improving the high-performance Intel Quantum Simulator
- Used C++, OpenMP, MPI, CMake, and Pybind11
- Presented my work at international company meetings
- Made a distributed Python interface
- Supervisor: Fabio Baruffa

October 2019 - May 2020

Visual Computing and Artificial Intelligence, Technical University of Munich, Garching, Germany - Guided Research

- Worked on 3D CAD model alignment to RGB images
- Trained a Mask-RCNN-based end-to-end alignment model on real-world images
- Used PyTorch, Detectron2, and ScanNet dataset
- Advisor: Angela Dai, Supervisor: Matthias Nießner

February 2018 - August 2018

Artificial Intelligence Laboratory, Koc University, Istanbul, Turkey - Research Assistant

- Helped to maintain a deep learning framework Knet.jl
- Worked on deep neural dependency parsing using LSTMs and graph-based parsing
- Trained 3D convolutional networks for protein prediction
- Advisor: Deniz Yuret

February 2018 - June 2018

External Program, Koc University, Istanbul, Turkey - Tutor

- Helped to teach an online machine learning project course to banking industry professionals
- Reviewed project proposals and reports
- Supervisor: Barış Akgün

September 2016 - June 2016

Koc University Office of Learning and Teaching, Istanbul, Turkey - Tutor

- Helped to teach Discrete Mathematics, Advanced Programming, and Algorithms and Data Structures courses
- Held office hours and pre-exam review sections

June 2015 - July 2015

Airties SummerSeed, Airties, Istanbul, Turkey - Summer Intern

- Attended workshops on Linux, computer networks, and the Internet of Things
- Created kernel modules and network applications using C
- Led a 3-person team in making a network-based document reader application
- Supervisor: Eren Soyak

Skills

Programming: Python, C++, C, JavaScript, Julia, Java, Matlab, PHP, Scheme, HTML, SQL, Assembly (MIPS)

Libraries and Tools: PyTorch, Diffusers, Transformers, PyTorch Lightning, Hydra, Detectron2, PyTorch3D, Open3D, Pybind11, CMake, Git, CUDA, cuDNN, OpenMP, MPI, OpenCV, React, React Native, MongoDB, Socket.io, GraphQL, WebGL, Django

Language: Native in Turkish, fluent in English (C1), learning German (A2)

Honors and Awards

2021

Technical University of Munich, Munich, Germany - Distinction, the high honor degree

2018

Koç University, Istanbul, Turkey - Magna Cum Laude, the high honor degree

2016-2017

Koç University, Istanbul, Turkey - 2nd Best Bachelor Project with Ventiger: An App for Daily Social Events

2014-2015

Koç University, Istanbul, Turkey - 3 times Vehbi Koç Scholar, an award given to academically successful students